

CUBISSIMO

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7-99
ANS YEARS
ANOS JAHRE



SOLOGIC





1 cube fait de 7 pièces en bois, 30 cartes défis (3 niveaux de difficulté), une base de jeu.



★ Facile



★★ Moyen



★★★ Difficile



BUT DU JEU : reconstituez le cube en utilisant toutes les pièces.

DÉROULEMENT DU JEU : Posez les 7 pièces du cube et la base sur la table et posez les cartes défis à côté.

Tirez une carte défi et positionnez les pièces imposées sur la base comme indiqué sur la carte. Tentez alors de placer les pièces restantes afin d'obtenir un cube parfait. Pour chaque défi, une seule combinaison possible !

Solutions en fin de livret.

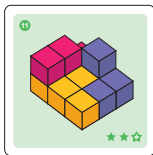
Des défis d'Alain Brobecker



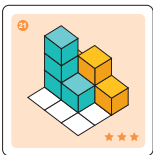
1 cube made of 7 wooden pieces, 30 challenge cards (3 levels of difficulty),
1 board.



★ Easy



★★ Moderate



★★★ Difficult



AIM OF THE GAME: Rebuild a complete cube using all the pieces.

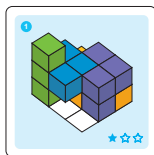
PLAYING THE GAME: Place the board and the seven wooden pieces on the table. Place the challenge cards in a pile next to the pieces. Draw a card and place the pieces on the board as shown on the card. Then, try to fit the remaining pieces to build a perfect cube. For each challenge, there is one and only one possible solution.

Solutions can be found at the end of this booklet.

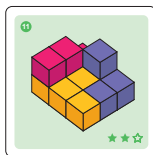
Challenges by Alain Brobecker



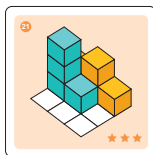
1 Würfel, der aus 7 Holzteilen besteht, 30 Aufgabenkarten
(3 Schwierigkeitsgrade), eine Spielunterlage.



★ Einfach



★★ Normal



★★★ Schwer



ZIEL DES SPIELS: Bauen Sie den Würfel zusammen und verwenden Sie dabei alle Teile

SPIELABLAUF: Legen Sie die 7 Teile des Würfels und die Unterlage auf den Tisch und die Aufgabenkarten daneben. Ziehen Sie eine Aufgabenkarte und legen Sie die geforderten Teile wie angegeben auf die Unterlage. Versuchen Sie dann, die restlichen Teile so zu platzieren, um einen perfekten Würfel zu erhalten. Für jede Aufgabe ist nur eine Kombination möglich!

Lösungen am Ende des Heftes.

Aufgaben von Alain Brobecker



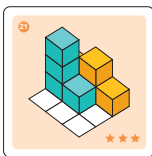
1 cubo compuesto por 7 piezas de madera, 30 cartas de desafíos (3 niveles de dificultad), base del juego.



★ Fácil



★ ★ Medio



★ ★ ★ Difícil



OBJETIVO DEL JUEGO: armar el cubo utilizando todas las piezas

DESARROLLO DEL JUEGO: Se colocan las 7 piezas del cubo y la base sobre la mesa y las cartas de desafíos a su lado. Se retira una carta de desafío y se colocan las piezas obligatorias sobre la base como se indica en la carta. Luego, se intenta ensamblar las piezas restantes para obtener un cubo perfecto. ¡Para cada desafío, solo hay una combinación posible!

Soluciones al final del folleto.

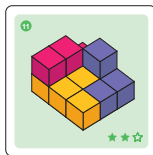
Desafíos de Alain Brobecker



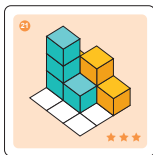
1 cubo formato da 7 pezzi in legno, 30 carte sfida (3 livelli di difficoltà), una base di gioco.



★ Facile



★ ★ Medio



★ ★ ★ Difficile



SCOPO DEL GIOCO: ricomporre il cubo utilizzando tutti i pezzi

SVOLGIMENTO DEL GIOCO: collocare i 7 pezzi del cubo e la base sul tavolo e disporre le carte sfida a lato. Pescare una carta sfida e collocare i pezzi richiesti sulla base, secondo le indicazioni fornite sulla carta. Quindi, provare a posizionare i pezzi restanti in modo da ottenere un cubo perfetto. Per ogni sfida è possibile solo una combinazione!

Soluzioni in fondo al libretto.

Sfide di Alain Brobecker



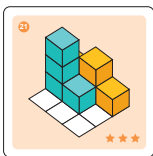
1 cubo feito de 7 peças de madeira, 30 cartas de desafio (3 níveis de dificuldade) e uma base de jogo.



★ Fácil



★ ★ Médio



★ ★ ★ Difícil



OBJETIVO DO JOGO: Reconstituir o cubo utilizando todas as peças

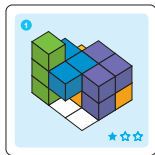
DESENVOLVER DO JOGO: Dispor as 7 peças do cubo e a base em cima da mesa e colocar as cartas de desafio ao lado. Retirar uma das cartas de desafio e dispor as peças impostas na base tal como indicado na carta. Tentar então colocar as peças restantes a fim de obter um cubo perfeito. Tentar então colocar as peças restantes a fim de obter um cubo perfeito. Para cada desafio, existe apenas uma combinação possível!

Soluções no fim do folheto.

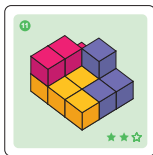
Desafios de Alain Brobecker



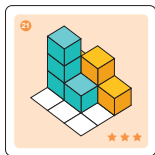
Een kubus gemaakt van 7 houten stukjes, 30 uitdagskaarten
(3 moeilijkheidsgraden), een onderplaat



★ Makkelijk



★ ★ Gemiddeld



★ ★ ★ Moeilijk



DOEL VAN HET SPEL: de kubus maken door alle stukjes te gebruiken

VERLOOP VAN HET SPEL: Leg de onderplaat en de 7 stukjes van de kubus op de tafel en leg de uitdagskaarten ernaast. Trek een uitdagskaart en plaats de stukjes op de onderplaat zoals op de kaart wordt aangegeven. Probeer vervolgens de andere stukjes en plaats de stukjes op de onderplaat zoals op de kaart wordt aangegeven. Voor elke uitdaging is slechts één combinatie mogelijk!

Oplossingen achter in het boekje.

Uitdagingen van Alain Brobecker



1 kub som är gjord av 7 trädelar, 30 utmaningskort (3 svårighetsnivåer), en spelplatta



★ Fácil



★ ★ Medio



★ ★ ★ Difícil



SPELETS MÅL: återskapa kuben genom att använda alla delarna.

SÅ HÄR SPELAS SPELET: Lägg kubens 7 delar och spelplattan på bordet och lägg utmaningskorten vid sidan om. Dra ett utmaningskort och lägg upp delarna som visas på kortet på spelplattan och försök sedan. Försök sedan att placera resterande delar för att göra en perfekt kub. Det finns endast en möjlig kombination för varje utmaning!

Lösningarna finns i slutet av häftet.

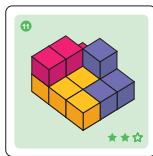
Alain Brobeckers utmaningar



1 terning som består af 7 dele, 30 udfordringskort (3 forskellige sværhedsgrader), 1 spilleplade.



★ Nem



★ ★ Middelsvær



★ ★ ★ Svær



SPILLETS FORMÅL: At lave terningen og sørge for at bruge alle delene

SPILLETS FORLØB: Læg terningens 7 dele samt spillepladen på bordet og udfordringskortene ved siden af. Træk et udfordringskort og placer delene som vist på kortet på spillepladen. Forsøg herefter at placere de resterende dele, så der dannes en perfekt terning. Der er kun én mulig løsning til hver udfordring!

Løsningerne findes bagest i hæftet.

Udfordringer af Alain Brobecker



1 кубик из 7 деревянных деталей, 30 карточек с заданиями (3 уровня сложности), игровое поле.



★ Простой



★ ★ Средний



★ ★ ★ Сложный

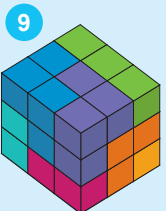
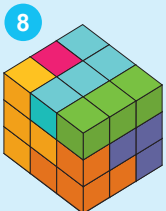
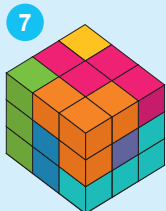
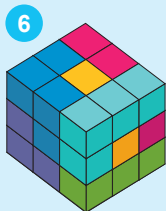
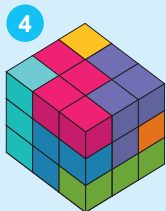
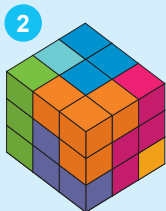
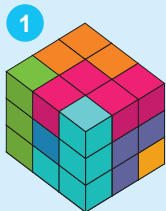


Цель игры: собрать кубик, используя все детали.

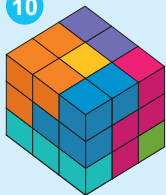
Ход игры. Игровое поле и 7 деталей кубика положите на стол. Рядом положите карточки с заданиями. Возьмите карточку с заданием и выложите детали на игровое поле, как показано на карточке. Затем постарайтесь добавить остальные детали, чтобы правильно собрать кубик. Для каждого задания возможна только одна комбинация!

Решения — в конце брошюры.

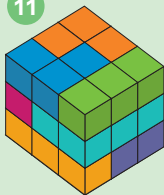
Автор заданий: Ален Бробеке



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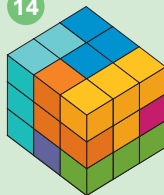
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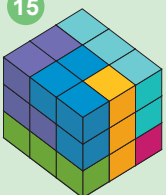
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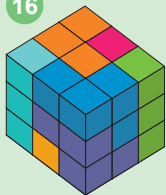
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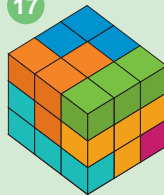
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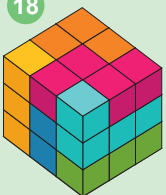
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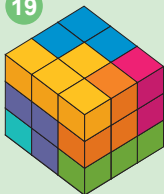
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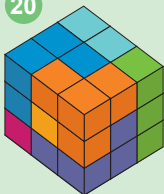
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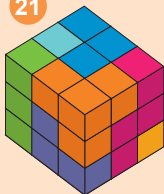
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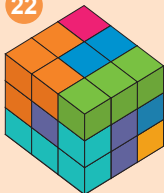
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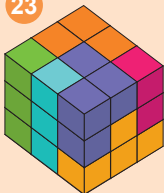
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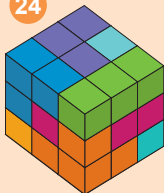
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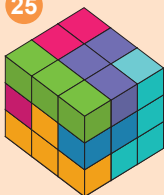
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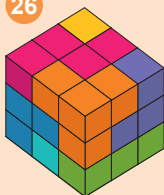
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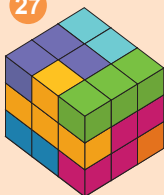
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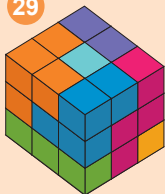
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